Release Notes

Winpos Mobile POS - Version 1.5.5 Release

(ties in with Mega v1047 release)

18 December 2024

Applications

Winpos Mobile 1.5.5
POSServiceAPI 1.5.5

Enhancements & Changes

Kitchen display (#2701)

The KDS built into the Mobile App is now automatically refreshed when new orders arrive. A notification message is also displayed on the device which is running the Mobile KDS.

Sunmi receipt printing (#3196)

Added a new Parameter setting: **Mobile App.Sunmi characters per line =**

Where:

- Default = empty (behaviour as existing)
- Value nn = number of characters printed per line using the Sunmi device's own receipt printer.

Softpay tipping support (#2983)

Added support for Softpay tipping to the Mobile App.

Issues Fixed

Mobile App

- **General**: Fixed an issue where setting '*REG.Modifiers is asked automatically*' resulted in a 'CalculatePrice' error in the Mobile App. **(#3186)**

- **General**: When printing receipts from the mobile device (e.g. Sunmi), the number of prints in the database is now correctly updated. **(#3192)**

- **General**: The Mobile App will now display an error message if the backend is an older version than the App. Note: this check is made on the first two parts of the version number, the third part is ignored e.g. 1.5.x vs 1.4.x **(#3234)**

- **General**: Fixed a bug where the receipt total was incorrect with certain combinations of sub-receipt and adding the basket to the same suspended receipt multiple times. **(#3281)**

- **Guest amount on receipt (Function button #30)**: The correct number of Guests is now printed on receipts. **(#3228)**

- **Guest check group (Function button #60)**: Fixed a bug which stopped this function button from working correctly. Occurred in cases with multiple table layouts having the same table numbers on different layouts. **(#3233)**

- **Guest checks/Tables**: Fixed an issue where it was possible to log out whilst a table was open with items on it. Issue resulted in locked tables. **(#2896)**

- **Guest checks/Tables**: Fixed a bug where deleting or changing the article quantity on a table did not update the information to the KDS/printer. **(#3217)**

- **Guest checks/Tables**: Mobile App no longer crashes when pressing table button and sales basket button consecutively. **(#3250)**

- **Guest checks/Tables**: Fixed a bug where it was possible to open the Guest check table layout multiple times, resulting in locked tables. **(#3260)**

- **Guest checks/Tables - List mode**: The 'Chair open' indicator is now working. **(#3235)**

- **Manager rights**: Fixed issue where restriction '*Change guest checks group although there are open guest checks*' was not applied correctly. **(#3222)**

- **Payment method - additional information**: If Payment method additional information field has a value, a confirmation prompt is now correctly displayed before the payment is added. **(#3237)**

- **Payment method - Gift Vouchers**: Fixed issues with using Gift Vouchers as a Payment method. **(3240)**

- **Stock functions**: Stock functions in the Mobile app no longer display messages staying 'Waste'. Instead, the correct name for the function being used is displayed. **(#3242)**

- **Sub-recipes**: Added support for sub-recipes. This resolves 'CalculatePrice' errors relating to sub-recipes. **(#2804)**

Backend

- **General**: Fixed a issue where the Mobile App would not work if the database setup did not include at least 1 one-shot button with 'Level 1'

- **Guest check group (Function button #60)**: Fixed a bug which stopped this function button from working correctly. Occurred in cases with multiple table layouts having the same tables numbers on different layouts. **(#3233)**

- **Manager rights**: Fixed issue where restriction '*Change guest checks group although there are open guest checks*' was not applied correctly. **(#3222)**

- **Sales dashboard**: Fixed a bug where logging into Sales dashboard with a new password would then request a new password to be entered again at next login attempt, even though the previous new password is still valid. **(#2746)**

- **User rights**: Fixed an issue where the App did not always use the correct user rights when switching between users. **(#3223)**